

De La Salle-College of Saint Benilde

Bachelor of Arts in Animation

Program Specification

Awarding Institution	De La Salle-College of Saint Benilde
School	School of Design and Arts
Program Accreditation	
Name of Final Award	Bachelor of Arts in Animation (AB-ANI)
Program Title	Bachelor of Arts in Animation (AB-ANI)
Description of the Program	<p>Benilde's Animation Program is a comprehensive course where students go through the various process of the animation pipeline. The course aims to develop their creativity, critical thinking, and storytelling skills.</p> <p>They will learn the fundamentals of drawing, design, and animation to be able to create appealing characters and backgrounds for animation.</p> <p>They will immerse in different mediums such as experimental stop-motion animation, 2D animation, 3D animation, and Virtual Reality animation. They will then choose on what medium they prefer to use in creating their thesis film.</p> <p>The Program is dedicated in providing a nurturing environment for authentic learning. It simulates an animation studio environment inside the laboratory. This increases students' motivation to learn, It also speeds up their learning and skills development.</p> <p>The Program provides industry standard facilities that will give students ample animation studio experience inside the laboratory. The Program, also, recruits and encourages industry practitioners to share and teach their expertise. This will ensure that learnings will be authentic and true to the animation industry's standard. The mentor and apprentice relationship that the program conforms to is consistent with the Learner-Centered educational philosophy of Benilde.</p>

Expected Program Learning Outcomes

Upon completion of the **BACHELOR OF ART IN ANIMATION**, students are expected to:

- PO1. Develop the basic skills in creating solid drawings and designs for animation.
- PO2. Conceptualize ideas to create pre-production materials such as character designs, background designs, storyboards, moment boards, and animatic which are needed for the production of an animated film.
- PO3. Demonstrate teamwork and collaboration in providing solutions to various social issues through research and design thinking.
- PO4. Promote original Filipino content by creating content with compelling stories and appealing visuals.
- PO5. Exhibit technical mastery through the use of animation principles and different mediums and softwares in creating animations.
- PO6. Accumulate body of works that can serve as their portfolio based on their chosen expertise.
- PO7. Exemplify the Lasallian Core Values through their work and how they interact with any individual.
- PO8. Exhibit interpersonal and communication skills necessary in marketing their work through story pitches and critique sessions.
- PO9. Create business proposals that can launch as start-up/ micro-business through researching about the actual needs of the intended market.

Admission Requirements

All students must pass the **Benildean Entrance Exam (BEE)**. The information regarding application, admission timetable, and application results may be viewed at **Benilde Admissions Center**. Downloadable forms and school brochures are available from this site.

Applicants applying to any degree or non-degree program offered by DLS-CSB are expected to provide a complete medical disclosure of past or present conditions that may have an effect on student learning and their intention to be a member of the Benildean community.

<p>Program Overview</p>	<p>The Program consists of 188 units (178 academic units and 10 non-academic units) distributed as follows:</p> <table data-bbox="597 247 1286 453"> <thead> <tr> <th></th> <th style="text-align: right;">Units</th> </tr> </thead> <tbody> <tr> <td>CHED GE Core Courses</td> <td style="text-align: right;">56</td> </tr> <tr> <td>DLS-CSB Institutional Courses</td> <td style="text-align: right;">19</td> </tr> <tr> <td>Core Courses</td> <td style="text-align: right;">24</td> </tr> <tr> <td>Specialization Courses</td> <td style="text-align: right;">77</td> </tr> <tr> <td>Elective Courses</td> <td style="text-align: right;">12</td> </tr> </tbody> </table>		Units	CHED GE Core Courses	56	DLS-CSB Institutional Courses	19	Core Courses	24	Specialization Courses	77	Elective Courses	12
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<p>Curriculum and Program Structure</p>	<p>The curriculum and program structure are outlined in the program checklist. The curriculum map shows the alignment between the courses in the program and the program outcomes.</p>												
<p>Teaching and Learning Strategy, Assessment</p>	<p>DLS-CSB espouses and promotes learner-centered parameters. A balance of theory and practice is achieved through lecture courses combined with laboratory courses/sessions and application sites such as the teaching hotel, training restaurants and training travel agency unit.</p> <p>Various assessment strategies are used such as class discussion, written and oral examinations, return demonstration, journal submission, reflective essay, assignment, seatwork, case study analysis, portfolio submission, final project and individual/group report.</p>												
<p>Date of Revision</p>	<p>AY 2018-2019</p>												

PROGRAM CHECKLIST

Bachelor of Arts in Animation

Term 1

Course Code	Course Title	Units	Pre-requisite	Co-requisite
ANINTRO	Introduction to Animation	3		
ANIGRAP	Computer Graphics for Animation	3		
ANIDRAW	Drawing Fundamentals for Animation	3		
UNDESELF	Understanding the Self	3		
FSTUDI1	Studies on Form and Space	3		
BIBCHUR	Bible and Church	3		
CSBLIFE	College of Saint Benilde Life	(3)		
PEONEPF	Physical Fitness	2		

Term 2

Course Code	Course Title	Units	Pre-requisite	Co-requisite
NMSTORY	New Media Storytelling	3		
ANIFILM	Film Language for Animation	3		
ANANTMY	Anatomy for Animation	3		
INTEFIL	Interaktibong Filipino sa Multidisiplinaryong Larangan	3		
STUDIO2	Studies on Light and Color	3		
REEXSPI	Religious Experience and Spirituality	3		
LITEPOP	Literature and Popular Culture	3		
PETWODA	Dance	2	PEONEPF	

Term 3

Course Code	Course Title	Units	Pre-requisite	Co-requisite
ANLFDRW	Life Drawing for Animation	3		
ANIMRES	Animation Research	3		
ANVIDEV	Visual Development for Animation	3		
MASIPAG	Masing na Pagpapahayag	3		
IETHICS	Ethics	3		
ANICHAR	Character Design for Animation	3		
WORLMYT	World Mythology	3		
PETRIID	Individual/ Dual Sport	2	PETWODA	

Term 4

Course Code	Course Title	Units	Pre-requisite	Co-requisite
ANIMLAY	Layout for Animation	3		
ANIPROJ	Animation Project	3		
ANIMPRN	Animation Principles	3		
FILDISI	Filipino sa Ibat Ibang Disiplina	3		
ANIMEXP	Experimental Animation	3		
ANITECH	Technology for Animation	3		
PEFORTS	Team Sports	2	PETRIID	

Term 5

Course Code	Course Title	Units	Pre-requisite	Co-requisite
NMSOCIE	New Media and Society	3		
ANSTORY	Storytelling for Animation	3	ANIPROJ	
3D-CHAR	3D Character Animation	3		
2D-TRAD	2D Tradigital Animation	3		
STOPMTN	Stop Motion Animation	3		
ARTAPRI	Art Appreciation	3		
NSTP-01	National Service Training Program 01	(3)		

Term 6

Course Code	Course Title	Units	Pre-requisite	Co-requisite
MATWRLD	Mathematics in the Modern World	3		
ANIPREP	Animation Thesis Preproduction	3	ANSTORY	
3DASSET	3D Asset for Animation	3		
2D-DIGI	2D Digital Animation	3		
NMPHCUL	Philippine Culture and Society	3		
NSTP-02	National Service Training Program 02	(3)	NSTP-01	

Term 7

Course Code	Course Title	Units	Pre-requisite	Co-requisite
CONWORL	Contemporary World	3		
ANPROD1	Animation Thesis Production 1	3	ANIPREP	
ANALEC1	Animation Elective 1	3		
ANICOMP	Compositing for Animation	3		
OPENEL1	Open Elective 1	3		
PURPCOM	Purposive Communication	3		

Term 8

Course Code	Course Title	Units	Pre-requisite	Co-requisite
NMENTRP	New Media Entrepreneurship	3		
ANPROD2	Animation Thesis Production 2	3	ANPROD1	
ANALEC2	Animation Elective 2	3		
READHIS	Readings in Philippine History	3		
OPENEL2	Open Elective 2	3		
CRITHNK	Critical Thinking	3		

Term 9

Course Code	Course Title	Units	Pre-requisite	Co-requisite
SCITECH	Science Technology and Society	3		
ANIPOST	Animation Thesis Post Production	2	ANIPROD2	
ANIMEND	Animation End Thesis	3	ANIPROD2	
MARFAMI	Marriage and Family Life	3		
ASEANST	Asean Studies	3		
JORIZAL	Life and Works of Rizal	3		

Term 10

Course Code	Course Title	Units	Pre-requisite	Co-requisite
ANI-OJT	Animation OJT	3		
CSBGRAD	College of Saint Benilde Graduating Student	(1)	CSBLIFE	

CURRICULUM MAP

Bachelor of Arts in Animation

I.	Core Courses	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9
1	Drawing Fundamentals for Animation (ANIDRAW)	✓			✓		✓		✓	
2	Studies on Form and Space (FSTUDI1)	✓					✓			
3	New Media Storytelling (NMSTORY)				✓		✓	✓	✓	
4	Anatomy for Animation (ANANTMY)	✓					✓		✓	
5	Studies on Light and Color (STUDIO2)	✓					✓			
6	New Media and Society (NMSOCIE)		✓	✓	✓			✓	✓	
7	Philippine Culture and Society (NMPHCUL)		✓		✓			✓		
8	New Media Entrepreneurship (NMENTRP)			✓	✓		✓	✓	✓	✓

II.	Major/Professional Course	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9
1	Introduction to Animation (ANINTRO)				✓	✓	✓	✓	✓	
2	Computer Graphics for Animation (ANIGRAP)	✓	✓		✓		✓			
3	Film Language for Animation (ANIFILM)	✓	✓				✓			
4	Life Drawing for Animation (ANLFDWR)	✓					✓			
5	Animation Research (ANIMRES)		✓	✓	✓		✓	✓	✓	
6	Visual Development for Animation (ANVIDEV)	✓	✓		✓		✓			
7	Character Design for Animation (ANICHAR)	✓	✓		✓		✓			
8	Layout for Animation (ANIMLAY)	✓	✓		✓		✓			
9	Animation Project (ANIPROJ)		✓	✓	✓		✓		✓	
10	Animation Principles (ANIMPRN)	✓	✓			✓	✓			
11	Experimental Animation (ANIMEXP)		✓		✓	✓	✓			
12	Technology for Animation (ANITECH)		✓		✓	✓	✓			
13	Storytelling for Animation (ANSTORY)		✓	✓	✓		✓		✓	
14	3D Character Animation (3D-CHAR)		✓		✓	✓	✓			
15	2D Tradigital Animation (2D-TRAD)	✓	✓		✓	✓	✓			
16	Stop Motion Animation (STOPMTN)		✓		✓	✓	✓			
17	Animation Thesis Preproduction (ANIPREP)	✓	✓		✓		✓	✓	✓	
18	3D Asset for Animation (3DASSET)		✓		✓	✓	✓			
19	2D Digital Animation (2D-DIGI)		✓		✓	✓	✓			
20	Sound Design for Animation (ANSOUND)				✓		✓			
21	Animation Thesis Production 1 (ANPROD1)	✓			✓	✓	✓			
22	Compositing for Animation (ANICOMP)			✓	✓	✓	✓			
23	Animation Thesis Production 2 (ANPROD2)	✓			✓	✓	✓			

24	Animation Thesis Post Production (ANIPOST)				✓	✓	✓			
25	Animation End Thesis (ANIMEND)	✓			✓	✓	✓	✓	✓	
26	Animation OJT (ANI-OJT)		✓	✓	✓	✓	✓	✓	✓	